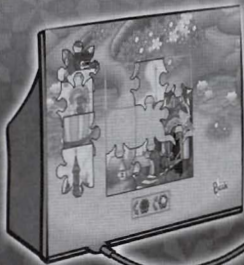


AGES 4+
For 1 Player



Grand Puzzleventure Game



TM



INSTRUCTIONS



Explore the colorful and exciting world of Ponyville® through the eyes of Puzzlemint™! Play games and unlock secrets with some of your favorite pony pals, collecting puzzle pieces as you travel. Once you have all of the pieces, you can build a giant puzzle for all of the ponies to enjoy!

Contents: Game unit, Pony figure, Instructions

Note: Pony's foot contains magnet.

REQUIREMENTS

TV, VCR or DVD player with AV input. Or you may use the AV input on a VCR or DVD player that is connected to your TV.

- RF adapter required if TV has no AV input.
- You cannot play this game through a cable box or satellite hookup. Game must be connected directly to the TV, VCR or DVD player.
- If the game malfunctions or "locks up," you can RESET the unit by sliding the ON/OFF switch to OFF, and then back to the ON position.



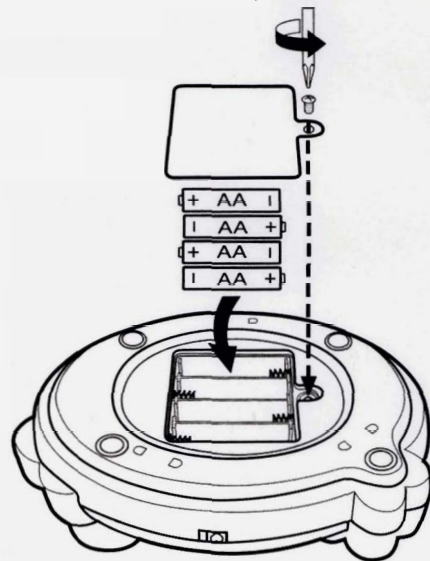
WARNING:

CHOKING HAZARD- Small parts.
Not for children under 3 years.

BATTERIES

Requires 4 X 1.5V "AA" or LR6 size batteries (not included). Alkaline batteries recommended. Phillips/cross head screwdriver (not included) needed to insert batteries.

Make sure the ON/ OFF switch on the side of the electronic console is in the OFF position. Then loosen the screw on the battery compartment, located on the underside of the console, and remove the door. Insert 4 AA-size batteries (we recommend alkaline), making sure to align the + and - symbols with the markings in the plastic. Replace the door and tighten the screw.





CAUTION: TO AVOID BATTERY LEAKAGE

1. Be sure to insert the batteries correctly and always follow the game and battery manufacturers' instructions;
2. Do not mix old batteries and new batteries or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries;
3. Always remove weak or dead batteries from the product.

IMPORTANT: BATTERY INFORMATION

Please retain this information for future reference. Batteries should be replaced by an adult.



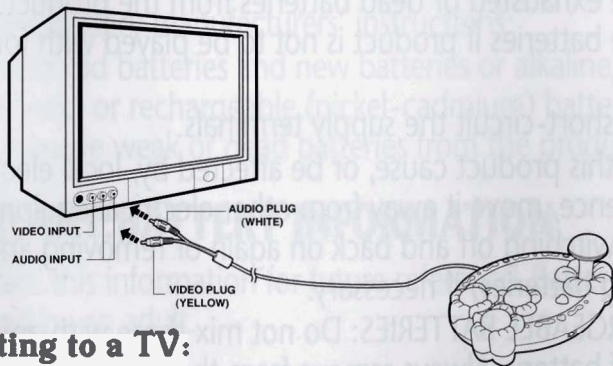
CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and - polarity markings.

2. Do not mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. **RECHARGEABLE BATTERIES:** Do not mix these with any other types of battery. Always remove from the product before recharging. Recharge batteries under adult supervision. **DO NOT RECHARGE OTHER TYPES OF BATTERY.**

SETUP

Place the game unit in front of your TV set as shown.

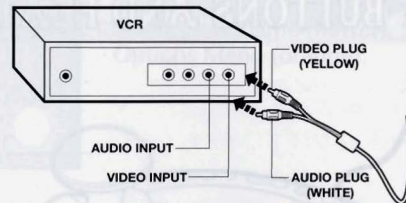


Connecting to a TV:

1. Insert the game unit's white plug into the white audio-in jack on the TV.
2. Insert the game unit's yellow plug into the yellow video-in jack on the TV.

Note: These jacks are normally found on the front of the TV near the adjustment controls, or on the back of the TV near the antenna and cable connections.

3. Turn on your TV and set it to the channel / video input mode directed by your TV owner's manual.

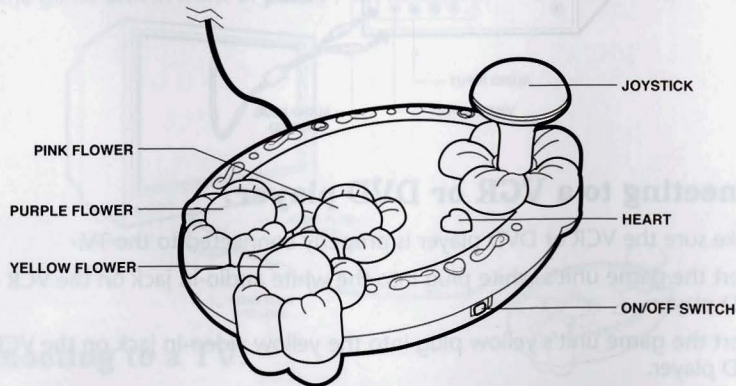


Connecting to a VCR or DVD player:

1. Make sure the VCR or DVD player is properly connected to the TV.
2. Insert the game unit's white plug into the white audio-in jack on the VCR or DVD player.
3. Insert the game unit's yellow plug into the yellow video-in jack on the VCR or DVD player.
4. Turn on your TV and VCR or DVD player.
5. Set your TV, VCR or DVD player to the channel / video input mode directed by your TV, VCR or DVD player owner's manual.
6. Slide the ON/OFF switch on the game unit to ON.

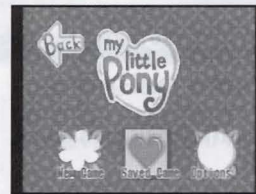
See Troubleshooting on page 17 if necessary.

GAME UNIT BUTTONS AND FEATURES



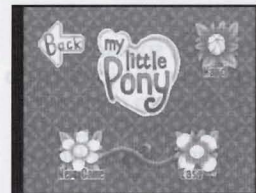
HOW TO PLAY

Press any Flower button on the game unit to begin. Make sure your TV volume is set to a level where you can hear the game sounds. Use the joystick to move between selections on the screen (the highlighted option will animate). Then press any Flower button to select the highlighted choice.



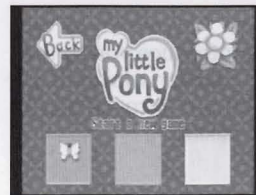
MAIN MENU

Select New Game (flower), Saved Game (heart) or the Options Menu (orange).



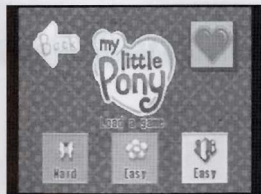
NEW GAME MENU

Select a difficulty level (Easy or Hard).



START A NEW GAME

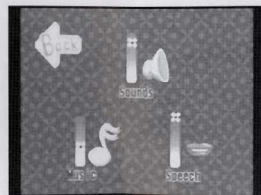
Select one of three slots in which to save your game (butterfly, flower or puzzle piece).



RESTART A SAVED GAME

Select a saved game in progress. (Games save automatically after you complete each mini-game.) Choose from up to three saved games.

Note: The icons also indicate whether the saved game was played in Easy or Hard mode.



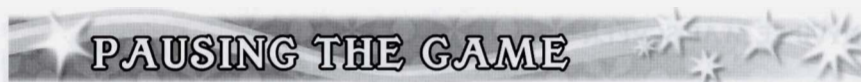
OPTIONS MENU

Select a volume option — note (music), speaker (sounds) or mouth (speech). Then move the joystick up to increase the option's volume or down to decrease it. When you are satisfied with the volume levels, use the joystick to highlight the Back arrow and press a Flower button to return to the previous screen.

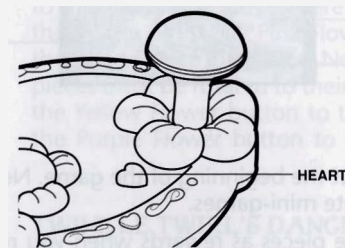


INTRODUCTION

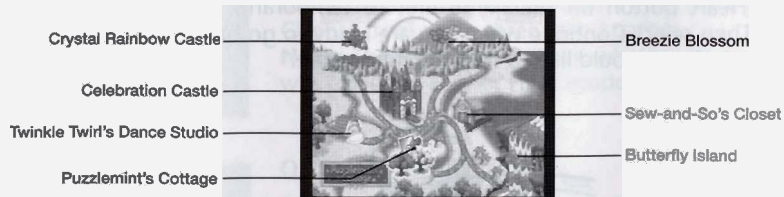
You will see and hear Puzzlemint introduce you to the Puzzleventure. **Note:** If you wish, you can move the joystick down or press a Flower button to move on to the next screen while ponies are talking.



Press the Heart button on the game unit to temporarily stop a mini-game in progress. Then select Continue when you are ready to go back to the mini-game, or select Quit if you would like to stop the mini-game.



PONYVILLE MAP SCREEN

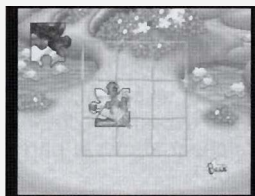


Not all areas are available at the beginning of the game. New areas are “unlocked” as you successfully complete mini-games.

You will also receive puzzle pieces as rewards when you reach the required score in each mini-game. It is more difficult to successfully complete mini-games and receive puzzle pieces in Hard mode.

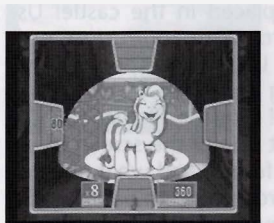
If you press the Heart button while you are on the Ponyville Map Screen, the game will pause. Use the joystick to return to the Main Menu, change the Sound (go to the Options Menu) or return to the game in progress.

MINI-GAMES



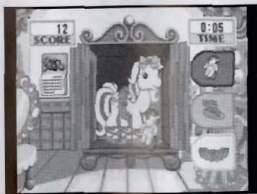
PUZZLEMINT'S COTTAGE

Select a puzzle piece of your choice. Press the Pink Flower button to pick it up, and then use the joystick to move it and place it where you think it should go in the puzzle. Press the Pink Flower button again to drop the puzzle piece into place. Note: In Hard mode, puzzle pieces must be rotated to their proper orientation. Press the Yellow Flower button to turn a piece clockwise, or the Purple Flower button to turn it counterclockwise.



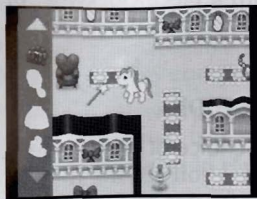
TWINKLE TWIRL'S DANCE STUDIO

Learn new dance steps to your choice of music! Move the joystick in the direction where you see the musical notes appear. The closer the notes get to Puzzlemint, the more points you will earn, but you have to catch them when they are in the yellow section. If you do not catch a note before it passes over the yellow section and reaches the stage where Puzzlemint is dancing, you will lose the points for that note. This game will really keep you on your toes!



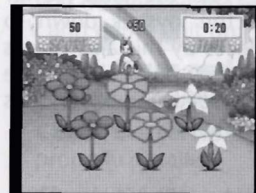
SEW-AND-SO'S CLOSET

Help Puzzlemint figure out **what** clothes to wear! Figure out which item is out of place, and then press the matching color Flower button on the game unit. The picture on the calendar on the left helps show what Puzzlemint should be wearing, to help you figure out which item does not belong. For example, if the calendar shows a winter scene, Puzzlemint doesn't need a bathing suit! Or if the calendar shows a party, Puzzlemint doesn't need snow boots!



CELEBRATION CASTLE

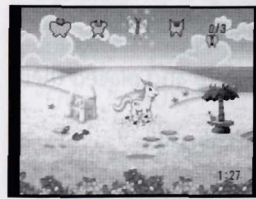
Help Wysteria find the "Princessy things" that her Breezies-in-Waiting have misplaced in the castle! Use **the** joystick to move from room to room. Just walk over things to collect them. Look for a special friend who will give you something you need to be able to enter all rooms of the castle! Use the Flower buttons to scroll up and down the left side of the screen to see the different things you have found, and what else you should look for. Note: In Hard mode, this mini-game has a time limit. Try to find special bonus items to add more time to the clock. Watch out for the Breezies! If you bump into them by mistake, they will take one of



your collected things and return it to its original spot in the castle.

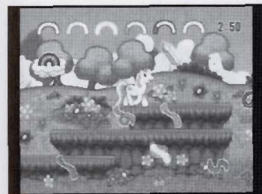
BREEZIE BLOSSOM

In this game, you and Zipzee look for the Breezies and their friends, who are hiding inside flowers. Press the color Flower button that matches the flower that is moving. Catch time balloons to temporarily stop the timer while the game continues. Note: The joystick is not used in this mini-game.



BUTTERFLY ISLAND

Play butterfly tag with Star Catcher! Fly into all of the butterflies to tag them. Press the Pink Flower button to jump up. Try not to bump into other things, which will slow you down. Catch time balloons to temporarily stop the timer while the game continues. If you have already tagged a certain kind of butterfly, it will not count if you tag it again. If you fly into the cocoon near the bottom of the screen, you tag a butterfly automatically.



CRYSTAL RAINBOW CASTLE

Join Rarity in Unicornia to collect different colored pieces to create a beautiful rainbow. Press the Pink Flower button to jump up, and move the joystick down to crouch. If you touch the gray pieces by mistake, pieces of the rainbow that you have already collected will be taken away, so be careful! Collect special lucky crystals to get a piece of the rainbow automatically.

ENDING THE GAME

The game is over once you have collected all of the puzzle pieces and placed them into the puzzle at Puzzlemint's Cottage.

Your game will save automatically after you complete each mini-game.

Note: The game turns off automatically after 10 minutes of non-use. After automatic shutoff, the game unit will need to be turned OFF and back ON again to continue play.

TROUBLESHOOTING

If you do not see the legal screens and then the main title screen after turning the TV and game unit on:

- **Check Plugs and Jacks** – Make sure that the video and audio plugs are inserted into the correct jacks on your TV, VCR or DVD player.
- **Check Batteries** – Make sure the batteries in the game unit are fresh and properly installed.
- **Check TV Channel** – Your TV channel should be set to its auxiliary "gaming" channel. This is usually indicated as "AUX," "AV" or "Video." You may have to refer to your TV owner's manual to determine this. To locate your auxiliary channel (usually one of the following channels: 2, 1, 0, 00, or 99), click down from channel 3 until "Line 1," "Line 2," "Video 1," "Video 2," "Front," "AUX," "AV" etc. appears on the screen. Then move the ON/OFF switch on the game unit to ON. If you are on the right channel, the game should come on. If this does not work, see if your TV remote has a button (labeled "Input," "AUX," "AV," "Line," "TV/Video," or "Video") that takes you to the correct channel. If your remote has one of these buttons, turn your TV to Channel 3 and then hit that button. Then move the ON/OFF switch on the game unit to ON. The game should come on.
- **Check VCR / DVD Player Connection** – Your VCR / DVD player should be set to "AUX," "AV" or "Video." You may have to refer to your VCR or DVD owner's manual to determine this.

- **No Picture** – Try putting a videotape into your VCR, let it start to play, and then hit STOP. This may give you a blue screen background. Then click down to the auxiliary channel on your TV.

If you do not get a blue screen, see if your TV and/or VCR has a main menu with an option for a blue screen background. If you go into the main menu, you can usually change from "cable" to "video" and get a blue screen.

If you have an older TV, you may find a "hidden door" on the TV that has color, picture, horizontal, vertical and antennae/cable buttons. If your TV does have these, press the antenna/cable button to get a blue screen.

MAINTENANCE

- Handle the game carefully.
- Store the game away from dusty or dirty areas.
- Keep the game away from moisture or temperature extremes.
- Do not disassemble the game. If a problem occurs, remove and replace the batteries to reset the game.

FCC STATEMENT

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) This device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

CONSUMER INFORMATION

We will be happy to hear your questions or comments about this game. US consumers please write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200 Pawtucket, RI 02862. Tel: 888-836-7025 (toll free). Canadian consumers please write to: Hasbro Canada Corporation, 2350 de la Province, Longueuil, QC Canada J4G 1G2. European consumers please write to: Hasbro UK Ltd., Hasbro Consumer Affairs, P.O. BOX 43, Caswell Way, Newport, Wales, NP194YD, or telephone our Helpline on 00 800 2242 7276.



Not suitable for children under 3 years
because of small part - choking hazard.

CLASS 1 LED PRODUCT

PROOF OF PURCHASE



44129

MY LITTLE PONY™
Grand Puzzleventure



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